



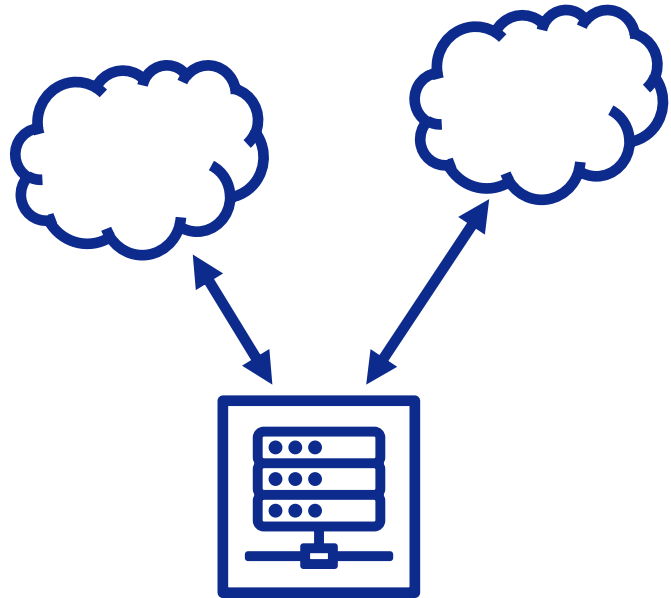
STAC Update: Fast Data

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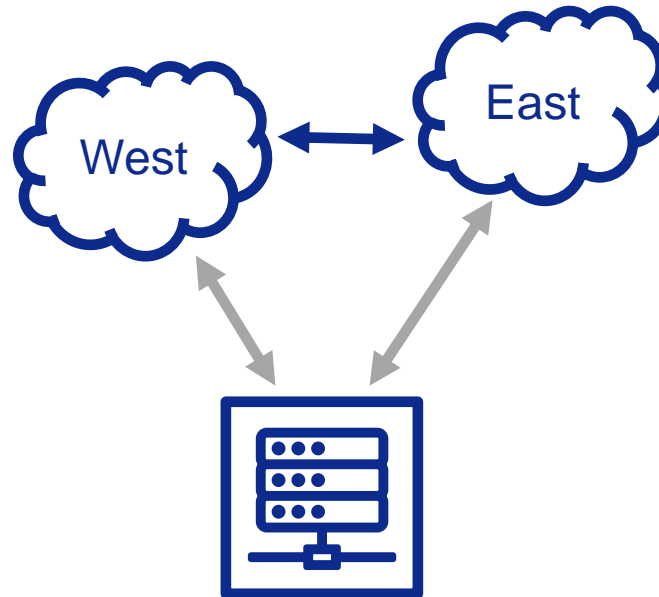
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Cloud connectivity measurements

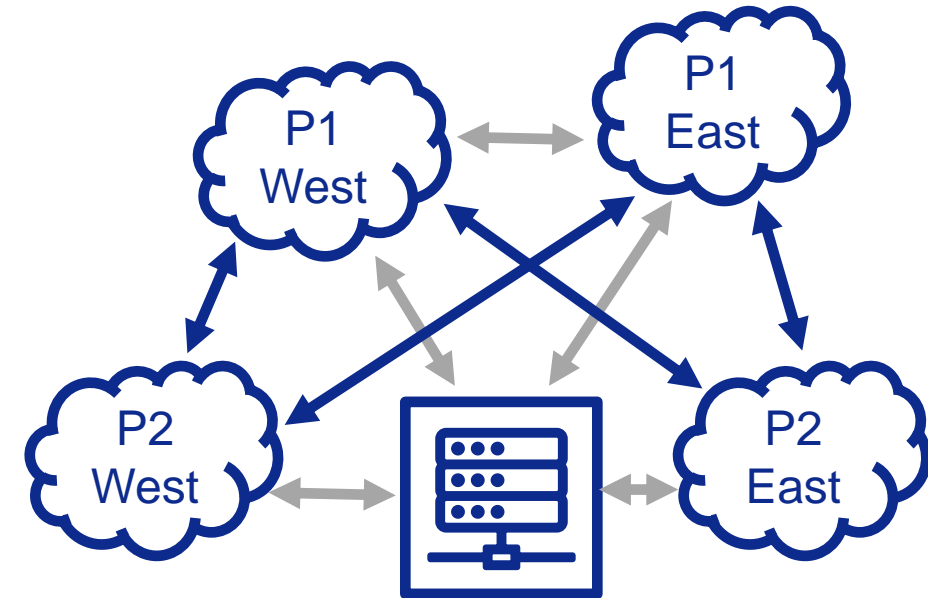
- Working through understanding latency and determinism of networks for



**On-prem
to Cloud**



**Cloud Region
to Cloud Region**



**Cloud Provider
to Cloud Provider**

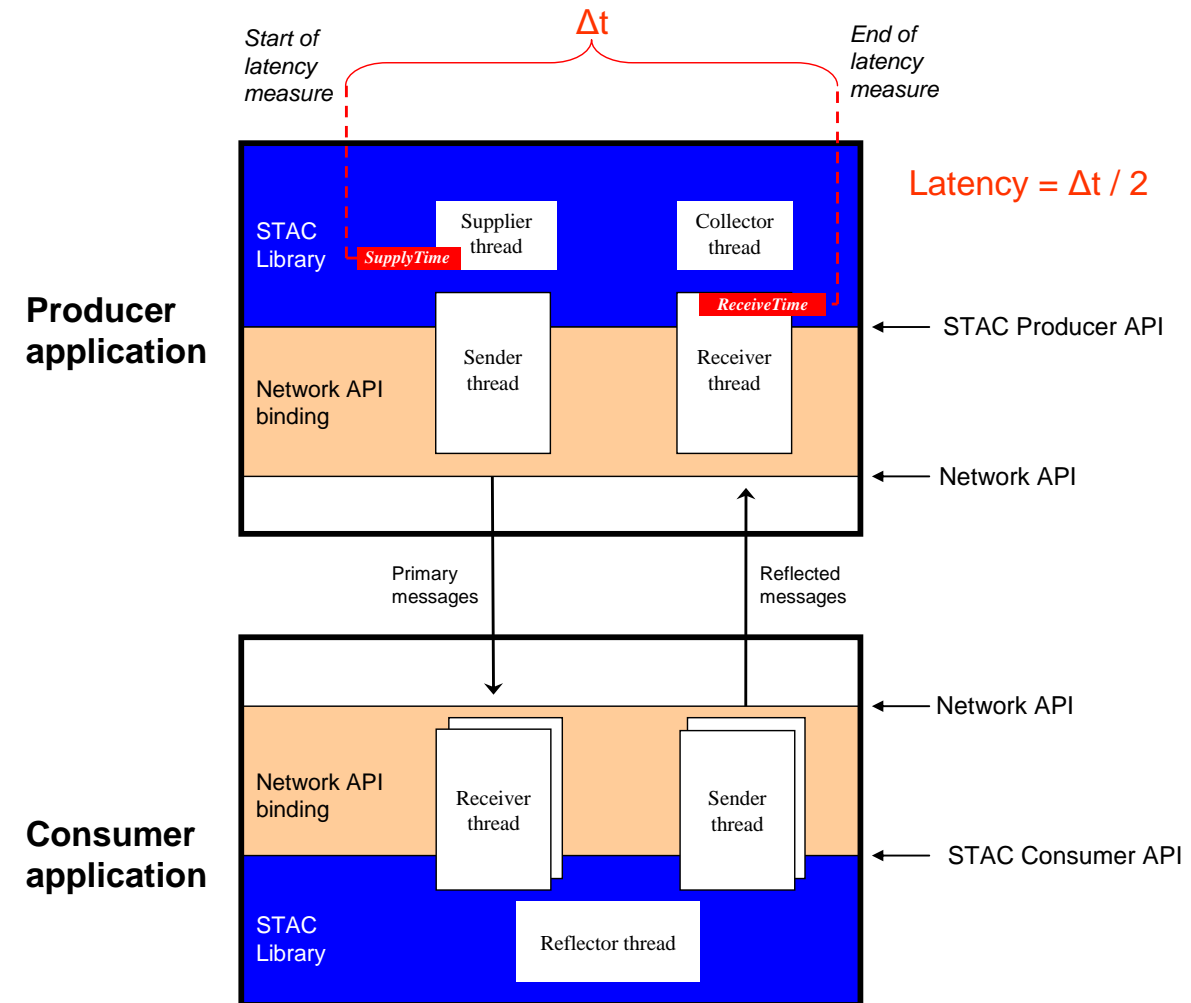
Cloud connectivity latencies

- Recently held first meeting
 - 5 financial firms plus cloud, network, and service providers
- Many challenges under discussion, including
 - Time sync, accurate time stamps, and where in the path to time stamp
 - Hypervisor vs containers vs bare metal
 - Taking measurements over time and over multiple cloud instances
- Next step is defining a base-case, common scenario to use as a strawman for answering the open issues
- If you are interested in helping define specifications...

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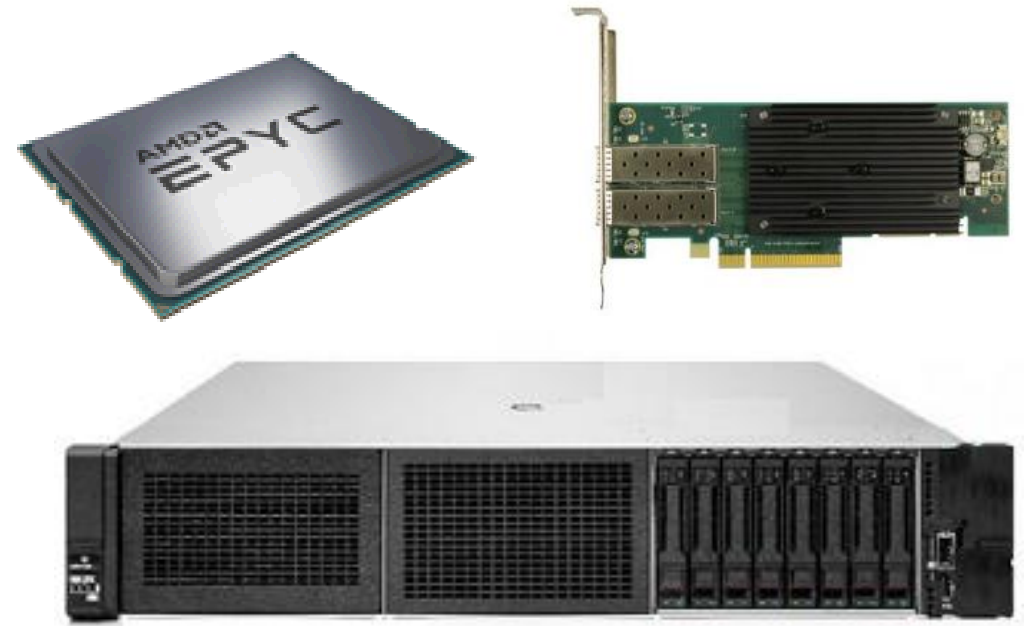
STAC-N1

- Measures the performance of a host network stack (server, OS, drivers, host adapter)
- Round-trip software timestamping
- Market data style workload
- Network API to network API
 - No middleware, feed handlers, etc.



STAC-N1 / UDP / AMD / HPE / XtremeScale / OpenOnload

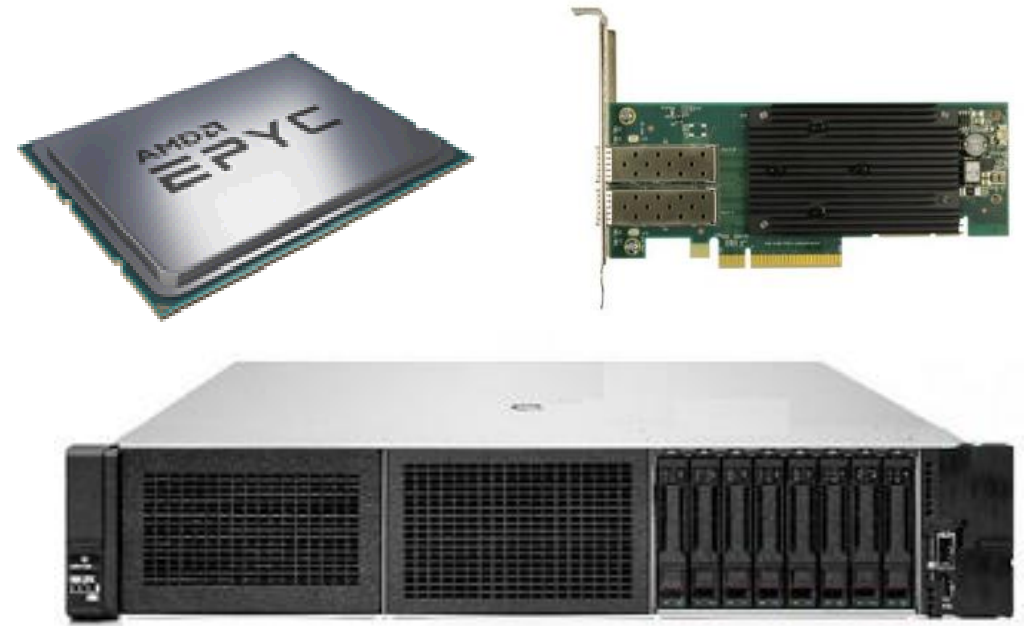
- First STAC software latency benchmarks with AMD EPYC
- Stack
 - STAC-N1 UDP-TCP binding
 - 2 x HPE ProLiant DL345 Gen10 Plus Servers
 - 1 x 32-core AMD EPYC™ 75F3 @ 2.95Ghz (4 GHz Boost)
 - AMD Xilinx XtremeScale™ X2522-25G-PLUS Adapter
 - Red Hat Enterprise Linux 8.4
 - 25Gb (via cross-over cable, FEC off)



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Vs. all public results for UDP on non-overclocked servers

- The lowest maximum latency for the base rate of 100k messages per second
 - [STAC.N1.β1.PINGPONG.LAT1](#)
- The highest maximum throughput tested of 1.2 million messages per second
 - [STAC.N1.β1.PINGPONG.TPUT1](#)
- The lowest 99p and max latency at the highest rate tested. Both:
 - [STAC.N1.β1.PINGPONG.LAT2](#)
 - [STAC.N1.β1.PINGPONG.LAT3](#)



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